

Hannalot



Digital UX/UI Designer
with nine years of
agency experience.

With a strong visual background and a people centered approach to her work.

I also love baking, cats, interior design, cycling and football.

Hannah van Bruggen.

Location: London, UK

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Behance: hannalot

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I mainly work with



Me

Visual, Close-knitted teams, Positive,
Easy going, Approachable, Hands on,
Art direction and a office dog fan.

Languages

English ●●●●●●●●
Dutch ●●●●●●●●
German ●●●●●●●●
Css & Html ●●●●●●●●

Education.

Digital Media Designer

Cibap, Netherlands

GRADUATED IN 2009

Economy and Business

Etty Hillesum Lyceum, Netherlands

GRADUATED IN 2004

Experience.

Senior Digital Creative

Drew, London

JULY 2018 · MARCH 2020

At Drew I was responsible for everything digitally within the studio, covering both UX and UI. As most senior team member my other responsibilities were attending workshop, client and sprint meetings, organizing interviews and spotting new biz opportunities. Drew being a small team I supported the graphic designers with their workload where needed - expanding my branding, illustrating and print skills along the way.

Senior UI Designer - Contractor

Catch Digital, London

APRIL 2018 · MAY 2018

During my time at this "Top 100 Digital experience agency" I worked in an Agile environment creating an online student accommodation platform

Senior UI Designer

Golin (IPG), London

JULY 2016 · MARCH 2018

Inspiring and mentoring colleagues and junior staff members, being the go to person for developers and coming up with solutions. Advising project managers on budgets and timings. Taking lead on projects from start till finish. Corresponding with clients, prototyping, working with creatives, strategists and client services across the business.

Instrumental to fostering new developments within the UI and UX team's processes to keep us moving forward.

Digital Design Manager

Golin (IPG), London

OCT 2014 · JUNE 2016

Being part of a fast growing team of around 30-40 people, I worked on a diverse range of intergrated and digital campaigns. Web projects ranging from global e-com to charity sites, Apps, mobile and socially-integrated games. Including numerous Unilever & Tesco platforms.

All of this whilst working closely together with the UX and Front end teams on platforms with different possibilities. Gaining a good knowledge of tech capabilities.

Digital Designer

Architect, London (Acquired by Golin (IPG) in January 2012).

MAY 2011 · SEPT 2014

In the spring of 2011 I began working as a digital designer at Soho based digital studio, Architect. It was a small studio with a funky family atmosphere, made up of a talented bunch of developers, animators, designers and a fluffy office dog. During my second year of employment we joined forces with IPR company Golin, to become their in-house digital team.

Junior Designer

Creative Lounge, London

OCT 2010 · APRIL 2011

Digital Design intern

Cyber Interactive, London

JULY 2008 · NOV 2008

Junior Designer

Decibel Digital, London

APRIL 2010 · OCT 2010

Design intern

Quapa, Netherlands

FEB 2007 · JUNE 2007